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Matrices

Handout #8

	,	
Matrix Definition		
A matrix is an array of numbers: Fxample1:		
$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1} \end{pmatrix}$		
$\begin{vmatrix} a_{11} & a_{12} & a_{1n} \\ a_{11} & a_{12} & a_{1n} \end{vmatrix} \qquad \begin{vmatrix} \mathbf{A} = \begin{vmatrix} 2 & 0 \\ 0 & is 2 \times 2 \end{vmatrix}$		
$\mathbf{\Delta} = \begin{bmatrix} a_{21} & a_{22} & \dots & a_{2n} \end{bmatrix} $ (-5 3)		
$\begin{bmatrix} a & a \\ a & a \end{bmatrix} = \begin{bmatrix} (3 & 0 & -1) \end{bmatrix}$		
$\begin{pmatrix} a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix} \qquad $		
Matrices are denoted by capital $\mathbf{B} = \begin{bmatrix} 6 & 8 & 2 \\ 1 & 1 & 3 \end{bmatrix}$ is $\mathbf{A} \times \mathbf{A}$		
letters : $A,B,C,$		
Matrix size or rank is determined		
by the number of rows × the $(-5 -1 4)$		
number of columns it has.		
We say A has m rows and n $C = (1 \ 6 \ 5 \ -2 \ 3)$ is 1×5		
columns or it is an $\mathbf{m} \times \mathbf{n}$ matrix.		
Square Matrix		
A matrix with the same number of		
rows as columns: 2×2 , 3×3 , 4×4 $1 - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ is the 2 x 2 Identity matrix		
are all square matrices. $\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ is the $\mathbb{Z} \times \mathbb{Z}$ identity matrix		
Has 1 in each of the positions in		
the main diagonal and 0 (1 . 0 . 0)		
Note that \mathbf{I} is a Square matrix $ \mathbf{I} = \begin{bmatrix} 0 & 1 & 0 \end{bmatrix}$ is the 3 × 3 Identity matrix	ix	
Matrix Addition		
If A and B are two matrices of		
the same size then we define A+B <i>Example3</i> :		
to be the matrix whose elements		
are the sums of the corresponding $\begin{pmatrix} 2 & 5 & -1 \\ 0 & 5 & -1 \end{pmatrix}$ $\begin{pmatrix} 5 & 4 & 1 \\ 0 & 7 & 9 & 0 \end{pmatrix}$		
elements in A and B . $\begin{bmatrix} 0 & 3 & 7 \\ 0 & 3 & 7 \end{bmatrix} \begin{bmatrix} 1 & 5 & 4 \\ 1 & 8 & 11 \end{bmatrix}$		
Only matrices of the same size $ \begin{vmatrix} 0 & 3 & 7 \\ 0 & 1 & 1 \end{vmatrix} + \begin{vmatrix} 1 & 3 & 4 \\ 0 & 1 & 1 \end{vmatrix} = \begin{vmatrix} 1 & 0 & 11 \\ 0 & 1 & 1 \end{vmatrix}$		
can be added. $ -9 \ 1 \ -6 \ 4 \ 5 \ 1 \ -5 \ 6 \ -5 $		
A + (B + C) = (A+B)+C $ 3 0 5 1 4 5 4 4 10 $		
K(A+B) = KA + KB Matrix Multiplication		
For the product of two matrices \mathbf{A} =		
and B to be defined, the number [Example4:	<u>Example4</u> :	
of columns of \mathbf{A} must be the same		
as the number of rows in B .		

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 $A: m \times n$; $B: n \times p$ then **AB** is defined and of rank **m**×**p Properties** For any matrices **A** , **B** , **C** such that all the indicated sums and products exist: 6 A(BC) = (AB)Ck A(B+C) = AB + BCRemark In general, AB may not equal BA. *Example5:* suppose **A** is 2x**3** and **B** is **3**x5 then **AB** is defined, but **BA** is not defined. B(3x**5**), A(**2**x3) Remark For any matrix **A** such that all the indicated products exist: IA = AI = AЗ Where **I** is the identity matrix. Determinant of a square matrix 1 To every square matrix **A**, there is an assigned number called the determinant of **A**. Written det A or |A|. Determinant of a 2x2 matrix $\mathbf{A} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \text{ then }$ $|\mathbf{A}| = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$ ad -bcDeterminant of a 3x3 matrix $\{a \ b \ c\}$ $\mathbf{A} = \begin{bmatrix} d & e & f \\ g & h & i \end{bmatrix}$ then $|\mathbf{A}| = \mathbf{a} \begin{vmatrix} e & f \\ h & i \end{vmatrix} - \mathbf{b} \begin{vmatrix} d & f \\ g & i \end{vmatrix} + \mathbf{c} \begin{vmatrix} d & e \\ g & h \end{vmatrix}$ **Inverse Matrix** A square matrix A has an inverse \mathbf{A}^{-1} if $\mathbf{A}\mathbf{A}^{-1} = \mathbf{A}^{-1}\mathbf{A} = \mathbf{I}$ Remarks Example7:

$$\begin{aligned} \left(2 \quad 3 \quad 1 \\ 4 \quad 2 \quad 5\right) \begin{pmatrix} 1 \quad 2 \quad 4 \quad 3 \\ 2 \quad 3 \quad 5 \quad 1 \\ 6 \quad 7 \quad 3 \quad 2 \end{pmatrix} = \begin{pmatrix} 14 \quad 20 \quad 26 \quad 17 \\ 38 \quad 49 \quad 41 \quad 24 \end{pmatrix} \\ \text{The product is obtained by multiplying each row of A by the columns of B(first op first and so on) \\ \text{The first entry:} \\ (2 \quad 3 \quad 1) \begin{pmatrix} 1 \\ 2 \\ 6 \end{pmatrix} = 2x1 + 3x2 + 1x6 = 14 \\ \text{The second entry:} \\ (2 \quad 3 \quad 1) \begin{pmatrix} 2 \\ 3 \\ 7 \end{pmatrix} = 2x2 + 3x3 + 1x7 = 20 \\ \text{and so on} \\ \hline Example6: \\ 1. \mathbf{A} = \begin{pmatrix} 2 & -1 \\ 3 & 5 \end{pmatrix}; \ |\mathbf{A}| = \begin{vmatrix} 2 & -1 \\ 3 & 5 \end{vmatrix} = 10 \cdot (-3) = 13 \\ 2. \mathbf{A} = \begin{pmatrix} 2 & 3 & -4 \\ 0 & -4 & 2 \\ 1 & -1 & 5 \end{pmatrix} \\ |\mathbf{A}| = 2\begin{vmatrix} -4 & 2 \\ -1 & 5 \end{vmatrix} = 3\begin{vmatrix} 0 & 2 \\ 1 & 5 \end{vmatrix} + (-4)\begin{vmatrix} 0 & -4 \\ 1 & -1 \end{vmatrix} \\ |\mathbf{A}| = 2(-20 + 2) - 3(0 - 2) - 4(0 + 4) \\ |\mathbf{A}| = 2(-18) - 3(-2) - 4(4) \\ |\mathbf{A}| = -36 + 6 - 16 = -46 \end{aligned}$$

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 Only square matrices may 	Note that , for a 2x2 matrix, the inverse
admit an inverse.	is obtained by switching the "diagonal"
2.When a square matrix has an	terms a and d, changing the sign of the
inverse, it has only one (unique)	"off diagonal" terms b and c and finally
3. A square matrix may have	dividing by the determinant of the
no inverse. If $ \mathbf{A} = 0$ then \mathbf{A}^{-1}	matrix: ad – bc
does not exist.	If ad – bc = 0 , then A^{-1} does not
Inverse of a 2x2 matrix	exist.
$\mathbf{A} = \begin{pmatrix} a & b \end{pmatrix}$ then	$\mathbf{A} = \begin{pmatrix} 1 & -2 \\ \vdots & \text{ad -bc} = (1)(4) - (3)(-2) = 10 \end{pmatrix}$
$\begin{pmatrix} c & d \end{pmatrix}$	$ \begin{pmatrix} 3 & 4 \end{pmatrix}^{\prime} \text{ad} \text{be} = (1)(1)^{\prime} (0)(2) = 10 $
A ⁻¹ = 1 $(d - b)$	$\begin{pmatrix} 4 & 2 \end{pmatrix} \begin{pmatrix} 2 & 1 \end{pmatrix}$
$\mathbf{A} = \frac{1}{ad - bc} \begin{pmatrix} -c & a \end{pmatrix}$	$A^{-1} = \frac{1}{4} \begin{pmatrix} 4 & 2 \\ 2 & -2 \end{pmatrix} = \begin{vmatrix} \overline{10} & \overline{10} \\ \overline{10} & -2 \end{vmatrix} = \begin{vmatrix} \overline{5} & \overline{5} \\ \overline{5} & -5 \end{vmatrix}$
Inverse of a 3x3 matrix	$10(-3 1)$ $\left \frac{-3}{2} \frac{1}{2}\right $ $\left \frac{-3}{2} \frac{1}{2}\right $
$\begin{pmatrix} a_{11} & a_{12} & a_{13} \end{pmatrix}$	
$\mathbf{A} = \begin{bmatrix} a_{21} & a_{22} & a_{23} \end{bmatrix}$	The matrix $\mathbf{A} = \begin{pmatrix} 2 & 1 \\ 1 & -1 \end{pmatrix}$ has no inverse
$\begin{pmatrix} a_{31} & a_{32} & a_{33} \end{pmatrix}$	$\begin{pmatrix} 6 & 3 \end{pmatrix}$
We define the <i>cofactor</i> of an	since $ \mathbf{A} = ad - bc = (2)(3) - (1)(6) = 0$
denoted by A _{ii} as :	$(2 \ 3 \ -4)$
$A_{ii} = (-1)^{i+j} M_{ii} $	$E_{\text{vample}8}$: $\Lambda = \begin{bmatrix} 0 & -1 & 2 \end{bmatrix}$ we know
We call the determinant M _{ii}	
the <i>minor</i> of a _{ii} .	(1 - 1 5)
The above matrix has 9	A = -46 from Example6 above.
cofactors :	1 - 4 2
$a_{22} a_{23} a_{22} a_{23} $	$ \mathbf{A}_{11} = (-1)^{+++} _{-1} = -18$
$ \mathbf{A}_{11} = (-1) _{a_{22}} a_{22} _{a_{22}} a_{22} _{a_{22}} a_{22} _{a_{22}}$	
	$A_{12} = (-1)^{1+2} \begin{bmatrix} 0 & 2 \\ 0 & -1 \end{bmatrix} = -(-2) = +2$
$\mathbf{A}_{12} = (-1)^{1+2} \begin{vmatrix} a_{21} & a_{23} \end{vmatrix} = - \begin{vmatrix} a_{21} & a_{23} \end{vmatrix}$	1 5
$\begin{vmatrix} a_{12} & a_{13} \end{vmatrix} = \begin{vmatrix} a_{31} & a_{33} \end{vmatrix} = \begin{vmatrix} a_{31} & a_{33} \end{vmatrix}$	-4
and so on	$ \mathbf{A}_{13}=(-1)^{1+3} _{1}=4$
$\begin{pmatrix} A_{11} & A_{21} & A_{31} \end{pmatrix}$	Similarly: $\Lambda_{a} = -11$ $\Lambda_{a} = -14$ $\Lambda_{a} = -5$
$\mathbf{A}^{-1} = \begin{bmatrix} 1 & 11 & 21 & 51 \\ \mathbf{A} & \mathbf{A} & \mathbf{A} \end{bmatrix}$	Similarly: $A_{21} = -11$, $A_{22} = 14$, $A_{23} = 5$, $A_{23} = -10$, $A_{23} = -4$, $A_{23} = -9$, then $A^{-1} = -10$
$\mathbf{A} = \frac{1}{ A } \begin{bmatrix} A_{12} & A_{22} & A_{32} \end{bmatrix}$	$A_{31} = 10, A_{32} = 4, A_{33} = 0, \text{ (nen } A = 0)$
$(A_{13} \ A_{23} \ A_{33})$	$\left(\begin{array}{c} 9 \\ - \end{array}\right)$
Note the way in which A _{ii} 's	$\begin{pmatrix} -18 & -11 & -10 \end{pmatrix}$ $\begin{vmatrix} 23 & 46 & 23 \end{vmatrix}$
are placed.	$\begin{vmatrix} 1 \\ -1 \end{vmatrix} 2 14 -4 \end{vmatrix} = \begin{vmatrix} -1 \\ -1 \end{vmatrix} \frac{-1}{2} \end{vmatrix}$
Solving Systems with matrices	(4 3 - 6) -2 -5 4
Consider the system:	$\begin{pmatrix} 23 & 46 & 23 \end{pmatrix}$
ax + by = c	Multiplying each entry by -1/46

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$$a'x + b'y = c'$$
 $Example10$:Let $A = \begin{pmatrix} a & b \\ a' & b' \end{pmatrix}$; $X = \begin{pmatrix} x \\ y \end{pmatrix}$ Solve the syand $B = \begin{pmatrix} c \\ c' \end{pmatrix}$ $X = \begin{pmatrix} x \\ b' \end{pmatrix}$; $X = \begin{pmatrix} x \\ y \end{pmatrix}$ Since $AX = \begin{pmatrix} a & b \\ a' & b' \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} ax + by \\ a'x + b'y \end{pmatrix}$ AX = $\begin{pmatrix} a & b \\ a' & b' \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} ax + by \\ a'x + b'y \end{pmatrix}$ the original system isequivalent to the single matrixsystem : $AX = B$ $A^{-1} AX = A^{-1} B$ ($A^{-1} A = I$) $X = A^{-1} B$ ($A^{-1} A = I$) $X = A^{-1} B$ ($A^{-1} A = I$) $X = A^{-1} B$ ($A^{-1} A = I$) $X = A^{-1} B$ ($A^{-1} A = I$) $X = A^{-1} B$ ($A^{-1} A = I$) $X = A^{-1} B$ ($A^{-1} A = I$) $X = A^{-1} B$ ($A^{-1} A = I$) $X = A^{-1} B$ That is, $AX = B$ has a solutionif and only if A^{-1} existsThis implies the following:A square matrix A isinvertible(has an inverse) ifand only if $AX = B$ has aunique solution. $Example9$: Solve the system : $x + 1.5y = 8$ $2x + 3y = 10$ $A = \begin{pmatrix} 1 & 1.5 \\ 2 & 3 \end{pmatrix}$, since the $A = \begin{pmatrix} 1 & 1.5 \\ 2 & 3 \end{pmatrix}$, since the $A = (1 - A)(3) - (2)(1.5) = 0$ thence the above system hasno solution.

Solve the system :

$$\begin{aligned}
-x - 2y + 2z &= 9 \\
2x + y - z &= -3 \\
3x - 2y + z &= -6 \\
We have AX = B where
A = $\begin{pmatrix} -1 & -2 & 2 \\ 2 & 1 & -1 \\ 3 & -2 & 1 \end{pmatrix}$; **X** = $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$; **B** = $\begin{pmatrix} 9 \\ -3 \\ -6 \end{pmatrix}$
Then **X** = **A**⁻¹**B**
A⁻¹ = $\begin{pmatrix} \frac{1}{3} & \frac{2}{3} & 0 \\ \frac{5}{3} & \frac{7}{3} & -1 \\ \frac{7}{3} & \frac{8}{3} & -1 \end{pmatrix}$
X = $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$ = $\begin{pmatrix} \frac{1}{3} & \frac{2}{3} & 0 \\ \frac{5}{3} & \frac{7}{3} & -1 \\ \frac{7}{3} & \frac{8}{3} & -1 \end{pmatrix}$
Thus the solution is (1, 14, 19)$$

ple11: Solve the matrix system

 $\mathbf{X} \mathbf{A} + \mathbf{C}$

 $\mathbf{X} = \mathbf{D}$ with $\mathbf{X} = \mathbf{I}\mathbf{X}$ AX = D $(I - A)^{-1} D$

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Solving A system of three equations with three unknowns when they ask for Matrix method , you **can not** use Algebra ,

substitution, manipulation etc...

For example :

 $\begin{array}{l} x+y+z = 6 - \dots & (1) \\ 2x - y + z = 3 - \dots & (2) \\ x + z = 4 - \dots & (3) \\ \text{From (1) : } z = 6 - x - y \\ \text{Substitute for z in (2) and (3) :} \\ (2): 2x - y + 6 - x - y = 3 \text{ implies } x - 2y = -3 - \dots & (4) \\ (3): x + 6 - x - y = 4 \text{ implies } y = 2 \\ \text{putting this in (4) : } x - 2(2) = -3 \text{ implies } x = 1 \\ \text{Finally : } z = 6 - x - y = 6 - 1 - 2 = 3 \\ \text{Hence } (x, y, z) = (1, 2, 3) \end{array}$

Instead ,you need to construct the matrix (Read slowly and carefully, don't move to another step before understanding the previous one):

 $1 \ 1 \ 6$ 2 -1 1 3 0 1 4 1 1 1 | 6 -----R1 2 -1 1| 3 -----R2 101 | 4 -----R3 You need to make it(Note the three zeros) : 1??|? 01? | ? 00?|? The normal procedure is to manipulate this in 3 steps : R1 with R2 ; R1 with R3 ; R2 with R3 Our aim is to: 1.)Make the first element of the second row (which is 2) a zero (this can be done by playing with R1 and R2) 2.)Make the first element in the third row (which is 1) a zero(this can be done by playing with R1 and R3) 3.) Make the second element of the third row a zero we need to play

3.)Make the second element of the third row a zero we need to play with R2 and R3

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Step1 : R1 with R2 : We do this by multiplying R1 by - 2 and then add it to R2 : -2R1 + R2 : 0 - 3 - 1 | - 9 The Matrix becomes: 1 1 1 | 6 -----R1 0-3-1|-9-----R2 1 0 1 | 4 -----R3 Note that we only replaced R2 ; R1 is left un tampered. Step2 : **R1 with R3** : to make the first element in the third row (which is 1), it is enough to calculate : -R1 + R3 : 0 -1 0 | -2 The matrix becomes : 1 1 1 | 6 -----R1 0 -3 -1 |- 9-----R2 0 -1 0 | -2 -----R3 Step3 : R2 with R3 to make the second element of the third row (which is - 1) a zero R2 - 3R3 : 0 0 -1 | - 3 The Matrix becomes : 1 1 1 | 6 -----R1 0-3-1 |- 9-----R2 00 -1 | -3 -----R3 Now the last row means : 0x + 0y - z = -3 implies z = 3Second row : 0x - 3y - z = -9, substitute for z (this is called back-substitution): -3y - 3 = -9 implies y = 2First row : x + y + z = 6 implies x + 2 + 3 = 6 implies x = 1Hence (x, y, z) = (1, 2, 3)

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Special cases :

(1) Case of impossible solution : we say the system is *inconsistent*

This occurs when the last row in the final matrix looks like:

0 0 0 | N where N is any number.

In this case 0 X z = N which is impossible

(2) Case of infinite number of solutions:

This occurs when the last row in the final matrix looks like:

0 0 0 0

In this case 0 X z = 0 , here z could be any real number , and the system has infinite number of solution Assume z = t (t any real number) e.g.

1 1 1 | 3 0 1 2 | 0 0 0 0 | 0

Here $0 \times z = 0$, let z = tRow2: y + 2z = 0 implies y = -2z = -2tRow1: x + y + z = 3 implies x - 2t + t = 3, x = t + 3Hence (x,y,z) = (t+3,-2t,t) where t is any real number.